

**BANGKOK CITYCITY GALLERY**

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**WISUT PONNIMIT**  
***MELO HOUSE***  
**August 26 - October 11, 2015**

Opening Reception: Sunday 24 August 2015, 16.00 - 20.00 hrs.

**BANGKOK CITYCITY GALLERY**

(Bangkok, July 25, 2015) BANGKOK CITYCITY GALLERY presents Wisut Ponnimit's latest major solo exhibition *MELO House* starring *Mamuang* & friends in a maze.

Renowned for his straightforward storytelling technique with themes based on the everyday. His work is deeply rooted in Buddhist philosophy. Foremost a manga artist, Wisut Ponnimit is also an animator and multi-instrumentalist. For *MELO HOUSE* Wisut has constructed a maze (*MELO* means maze in Japanese) where *Mamuang*, his well-known and beloved character, is the main protagonist. The exhibition will let audiences take the role of *Mamuang* and make choices that determine her actions and the plot's outcome.

Wisut Ponnimit's *MELO HOUSE* exhibition will be held at BANGKOK CITYCITY GALLERY (Sathorn 1 - Lumpini MRT Station - Carpark at 123 Parking) from August 26 to October 11, 2015. Open Wednesday to Sunday 14.00 - 20.00 hrs.

\* Free admission

\*\* Due to the nature of the installation, capacity is limited to 3 people at a time. The show may not be suitable for people who suffer from claustrophobia. Children under 12 should have adult supervision.

**For more information, please contact**

**BANGKOK CITYCITY GALLERY**

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### **About *MELO***

A series of site specific projects that Wisut Ponnimit started since 2005. *MELO* is a play on the Japanese word maze *Mei-ro*. In Wisut's works he often deals with doors, keys, stairs and corridors. They are a passage to get you to another place he explains. The first *MELO* project debuted in Osaka in 2005 at graf media gm and was also designed by graf team. Later on that year, *Soi Project* invited Wisut to create *MELO Green* for *YOKOHAMA 2005: International Triennale of Contemporary Art Yokohama*. *MELO Green* maze build was designed by Japanese architect/designer Jiro Endo. *MELO HOUSE* at BANGKOK CITYCITY GALLERY the third project (and Wisut's first installation in Thailand) is the most elaborate and realized installation he has made to date. Once again teaming up with Jiro so they can improve on the design build.

### **About *Mamuang***

From numerous characters created out of Wisut Ponnimit's imagination, he chose *Mamuang*, a little girl with a mango-shaped head, as the protagonist of *MELO HOUSE* exhibition. *Mamuang*, his most celebrated character, was created in 2003 during his stay in Kobe, Japan. She first appeared in *Everybody Everything* and later in a Japanese monthly magazine, *The Big Issue*. The character does not speak, she communicates through expressions and mannerisms. This makes her one of the most accessible characters from Wisut's roster. *Mamuang's* appearance in *MELO HOUSE* also marks the 12<sup>th</sup> anniversary of this iconic character.